

# Photography

Career Path

## Program Overview

The *Photography* career path in the Commercial Graphics associate degree prepares students for careers as photographers. The program is designed to provide training in the use of various cameras, photo composition, darkroom processes, lighting techniques and digital imaging as well as in design principles and color theory. The program emphasizes both the artistry and technical requirements necessary to be successful in this highly creative and competitive field.

## Career Possibilities

The *Photography* program prepares students for entry-level positions as photographers for commercial studios, magazines, newspapers, ad agencies and stock photo houses. Graduates may also choose to pursue a career as a freelance photographer.

## Technology and Facilities

The *Photography* program is designed to provide hands-on training in the use of 35mm, medium-format, large-format and digital cameras as well as photographic lighting and traditional darkroom equipment. Students learn to use PowerPoint, Adobe Photoshop and Dreamweaver software, film and image scanners and digital printers on both Macintosh and PC platforms. In addition, students learn design principles, color theory, business procedures and aesthetics of photography in a traditional studio/classroom environment.

72 Semester Credit Hours  
Recommended Sequence of Courses

### First Semester - Fall

<b>ARV 114</b>	Photography I	3
<b>ARV 121</b>	Design	3
<b>ARV 212</b>	Digital Photography	3
<b>ARV 217</b>	Computer Imagery I	3
<b>ENG 101</b>	<b>English Composition I</b>	3
		Total 15

### Second Semester - Spring

<b>ARV 115</b>	Aesthetics of Photography	3
<b>ARV 123</b>	Composition and Color	3
<b>ARV 161</b>	Visual Communications Media	3
<b>ARV 213</b>	Lighting	3
<b>ARV 214</b>	Photography II	3
		Total 15

### Third Semester - Summer

<b>ART 101</b>	Art History and Appreciation OR	
<b>ART 105</b>	Film as Art OR	
<b>ART 107</b>	History of Early Western Art OR	
<b>ART 108</b>	History of Western Art	3
<b>ARV 215</b>	Photography III	3
<b>ARV 216</b>	Lighting II	3
<b>SPC 205</b>	Public Speaking	3
		Total 12

### Fourth Semester - Fall

<b>ARV 227</b>	Web Site Design I	3
<b>ARV 232</b>	Digital Photography II	3
<b>CGC 110</b>	Electronic Publishing OR	
<b>ARV 110</b>	Computer Graphics I	3
	Photography Elective	3
<b>MAT 155</b>	Contemporary Mathematics OR	
<b>MAT 109</b>	College Algebra with Modeling OR	
<b>MAT 110</b>	College Algebra OR	
<b>MAT 120</b>	Probability & Statistics OR	
<b>MAT 170</b>	Algebra, Geometry and Trigonometry	3
		Total 15

### Fifth Semester - Spring

<b>ARV 276</b>	Studio Practicum I	3
<b>ARV 280</b>	Visual Arts Exit Portfolio	3
	Photography Elective	3
	Photography Elective	3
	Social Science Elective	3
		Total 15

## 2009 – 2010 Commercial Graphics Associate Degree Tracking Sheet • Photography Career Path

Student Name: \_\_\_\_\_

Student ID: \_\_\_\_\_

### General Education Requirements

- \_\_\_\_\_ **ENG 101** English Composition I  
(Need appropriate test scores.)
- \_\_\_\_\_ **MAT 155** Contemporary Mathematics  
(Need appropriate test scores.)  
(May substitute MAT 109 College Algebra with Modeling or MAT 110 College Algebra or MAT 120 Probability and Statistics or MAT 170 Algebra, Geometry and Trigonometry)
- \_\_\_\_\_ **SPC 205** Public Speaking  
(Need appropriate test scores.)

### Humanities/Fine Art Electives

(Choose one course from the following list.)

- \_\_\_\_\_ **ART 101** Art History and Appreciation
- \_\_\_\_\_ **ART 105** Film as Art (Pre-req.: ENG 100)
- \_\_\_\_\_ **ART 107** History of Early Western Art
- \_\_\_\_\_ **ART 108** History of Western Art

### Behavioral/Social Sciences Electives

(Choose one course from the following list.)

- \_\_\_\_\_ **ANT 101** General Anthropology
- \_\_\_\_\_ **ECO 210** Macroeconomics (pre-req. MAT155, MAT101 or app. Test scores)
- \_\_\_\_\_ **GEO 102** World Geography
- \_\_\_\_\_ **PSC 201** American Government
- \_\_\_\_\_ **PSC 215** State and Local Government
- \_\_\_\_\_ **PSC 220** Introduction to International Relations
- \_\_\_\_\_ **PSY 201** General Psychology
- \_\_\_\_\_ **SOC 101** Introduction to Sociology
- \_\_\_\_\_ **SOC 102** Marriage and the Family
- \_\_\_\_\_ **SOC 205** Social Problems
- \_\_\_\_\_ **SOC 210** Juvenile Delinquency
- \_\_\_\_\_ **SOC 230** Introduction to Gerontology

### Photography Course Requirements

(48 Semester Credit Hours)

- \_\_\_\_\_ **ARV 114** Photography I
- \_\_\_\_\_ **ARV 115** Aesthetics of Photography (Pre-req: ENG100)
- \_\_\_\_\_ **ARV 121** Design
- \_\_\_\_\_ **ARV 123** Composition and Color Theory  
(Pre-req: ARV121\*)
- \_\_\_\_\_ **ARV 161** Visual Communications Media
- \_\_\_\_\_ **ARV 212** Digital Photography (Pre-req: student familiarity with basic computer functions and computer file management.)
- \_\_\_\_\_ **ARV 213** Lighting (Pre- req: ARV 212\*)
- \_\_\_\_\_ **ARV 214** Photography II (Pre-req: ARV 114\* & ARV 212\*)
- \_\_\_\_\_ **ARV 215** Photography III (Pre-req: ARV 213\* & ARV 214\*)
- \_\_\_\_\_ **ARV 216** Lighting II (Pre- req: ARV 213\*)
- \_\_\_\_\_ **ARV 217** Computer Imagery  
(Pre-req: student familiarity with basic computer functions and computer file management.)
- \_\_\_\_\_ **ARV 227** Web Site Design I  
(Pre-req: student familiarity with basic computer functions and computer file management.)
- \_\_\_\_\_ **ARV 232** Digital Photography II (Pre-req: ARV212\*)
- \_\_\_\_\_ **ARV 276** Studio Practicum  
(Pre-req: 33 semester credit hours in ART, ARV and/or CGC courses with a minimum GPA of 2.0)
- \_\_\_\_\_ **ARV 280** Visual Arts Exit Portfolio (This course should be taken in the last semester. Student must successfully complete the required Review in order to register for this course.)
- \_\_\_\_\_ **CGC 110** Electronic Publishing (Pre-req: student familiarity with basic computer functions and computer file management.)  
OR
- \_\_\_\_\_ **ARV 110** Computer Graphics I  
(Pre-req: student familiarity with basic computer functions and computer file management.)

### Technical Photography Electives

(9 Semester Credit Hours/3 courses)

- \_\_\_\_\_ **ART 111** Basic Drawing I (Can be taken with any reading course.)
- \_\_\_\_\_ **ARV 110** Computer Graphics I  
(Pre-req: student familiarity with basic computer functions and computer file management.)
- \_\_\_\_\_ **ARV 218** Computer Imagery II  
(Pre-req: ARV 110\* & ARV 217\*)
- \_\_\_\_\_ **ARV 219** Multimedia Techniques  
(Pre-req: student familiarity with basic computer functions and computer file management.)
- \_\_\_\_\_ **ARV 228** Web Site Design II  
(Pre-req: ARV 217\* & ARV 227\*)
- \_\_\_\_\_ **ARV 230** Visual Arts Business Procedures  
(Pre-req: ENG 100\*)
- \_\_\_\_\_ **ARV 267** Special Projects in Photography  
(Pre-req: ARV215\*)
- \_\_\_\_\_ **CGC 110** Electronic Publishing (Pre-req: student familiarity with basic computer functions and computer file management.)
- \_\_\_\_\_ **CPT 101** Introduction to Computers  
or **CPT 102** Basic Computer Concepts
- \_\_\_\_\_ **CWE** Co-Op Work Experience (5 hours = 1 credit)

\* = with a minimum grade of C